

RTI Code Generator

Release Notes

Version 3.0.1



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Chapter 1 Supported Platforms

You can run *RTI*® *Code Generator* as a Java application or, for performance reasons, as a native application that invokes Java. See the *RTI Code Generator User's Manual*.

- As a Java application, *Code Generator* is supported on all host platforms listed in the *RTI Connex DDS Core Libraries Release Notes* (available from the [RTI Community's Documentation page](#)) by using the script *rtiddsgen*.
- As a native application, *Code Generator* is supported on the following platforms by using the script *rtiddsgen_server*:
 - All Linux® platforms on x86/x64 CPUs listed in the *RTI Connex DDS Core Libraries Release Notes*, except SUSE® Linux Enterprise Server 11 and Wind River® Linux 7.
 - All Windows® platforms listed in the *RTI Connex DDS Core Libraries Release Notes*.
 - For custom supported platforms: RedHawk™ 6.5.

Chapter 2 Compatibility

For backward compatibility information between 6.0.1 and previous releases, see the *Migration Guide* on the RTI Community Portal (<https://community.rti.com/documentation>).

Code Generator has been tested with Oracle JRE version 8, which is included in the installation package. No other versions of Java are supported.

Chapter 3 What's New in 3.0.1

3.1 New platforms

This release adds support for these platforms:

- Red Hat® Enterprise Linux 8 (x64)
- Windows 10 (x86, x64) with Visual Studio® 2019
- Windows Server 2016 (x86, x64) with Visual Studio 2019

3.2 Removed platforms

These platforms are no longer supported:

- Windows 7
- Windows Server 2008 R2

SUSE Linux Enterprise Server 11 platforms are no longer supported by the *rtiddsgen_server* script.

3.3 Removed -noCopyable option

The **-noCopyable** command-line option has been removed because *Code Generator* no longer uses it.

3.4 README files for generated examples

In this version of *Code Generator*, we have added README files to the generated examples. These README files explain how to compile and execute the example.

3.5 Extensibility inheritance for structures

If a struct without explicit extensibility inherited from a struct with explicit extensibility other than "`@appendable`", *Code Generator* reported an error:

```
"Mismatch in the Extensibility kind in 'derivedType' when inheriting from 'baseType' :
EXTENSIBLE_EXTENSIBILITY != FINAL_EXTENSIBILITY"
```

This version of *Code Generator* adds support for extensibility inheritance for structures. A struct without explicit extensibility will inherit the parent's extensibility.

3.6 Support for `@data_representation` annotation

Code Generator now supports the `@data_representation` annotation (which is equivalent to the `@allowed_data_representation` annotation) in an input IDL, XML, or XSD file.

3.7 Support for `@range` and `@default` annotations in XSD type representation

This release introduces support for the following annotations in XSD type representation:

- `@default` allows you to specify a default value for a primitive, enum, or string member, and it overwrites the default "zero."
- `@default_literal` can be used to select the default enumerator in an enum.
- `@range`, `@min`, and `@max` can be used to restrict the possible values for a primitive member.

For more information, see the *RTI Connext DDS Core Libraries Getting Started Guide Addendum for Extensible Types*.

3.8 Performance optimization on serialization/deserialization for sequences with complex elements

This release improves the serialization/deserialization performance for sequences containing inline complex elements when the element type has the following properties:

- It is marked as `@final`.
- It only contains primitive members, or complex members with only primitive members.

For example:

```
@final
struct Point {
    long x;
    long y;
```

```
};  
  
@final  
struct MyType {  
    sequence<Point, 1000> points;  
};
```

The optimization is applied to the code generation only when the optimization level is set to 2 (**-optimization 2**), which is the default value.

This improvement has been made for the following languages: C, C++, C++03, and C++11.

Chapter 4 What's Fixed in 3.0.1

4.1 Failure to generate code if input XML or XSD file not specified using absolute path and included another XML or XSD file

Code Generator failed to generate code when the input XML or XSD file wasn't specified using its absolute path and the file included another XML or XSD file. For example, when generating code using the following command:

```
rtiddsgen -example x64Linux2.6gcc4.4.5 -inputXml test.xml
```

Code Generator produced the following error and did not generate code:

```
ERROR com.rti.ndds.nddsgen.Main Error generating the rawTree.null
```

This issue has been resolved. Now you don't need to use the absolute path of the input XML or XSD file when generating code if the input XML or XSD file has an include in it.

[RTI Issue IDs CODEGENII-720 and CODEGENII-1112]

4.2 Option **-I** didn't work when generating code using XML files

The directory specified by the **-I** option was not used when searching for type definitions when the input file was an XML file. This problem has been resolved. Now *Code Generator* properly searches for type definitions using the directory specified by the **-I** option.

[RTI Issue ID CODEGENII-1001]

4.3 Options **-useStdString** or **-constructor** generated code unable to compile

The option **-useStdString** or **-constructor** generated code without the methods to create or destroy the standard string properly. This issue caused the generated code not to compile. This issue has been fixed.

[RTI Issue ID CODEGENII-1034]

4.4 Generated C++ code did not compile if a module was called "rti"

Using an IDL/XML file with a module called "rti" generated C++ code that was unable to compile. This was true for both traditional C++ and modern C++. The reason was that the generated code created name spaces that conflicted with RTI classes. This problem has been resolved. Now the generated code uses fully qualified names to avoid any conflicts.

[RTI Issue IDs CODEGENII-1099, CODEGENII-1100]

4.5 Code Generator showed wrong error when generating for Connex DDS Micro and architecture specified for "-example" option

When generating code for *Connex DDS Micro*, if you specified an architecture for the **-example** option, you would have seen an incorrect error message.

For example, for this command:

```
rtiddsngen -micro -example x64Darwin17clang9.0 foo.idl
```

you would have seen the following error message:

```
ERROR com.rti.ndds.nddsngen.Main Fail: com.rti.ndds.nddsngen.Main$ArgumentException: Source file
must have .idl, .xml, or .xsd extension
```

This problem has been resolved. Now *Code Generator* gives the correct error message:

```
ERROR com.rti.ndds.nddsngen.Main Fail: com.rti.ndds.nddsngen.Main$ArgumentException: -example
option does not need an architecture when -micro option is used.
```

[RTI Issue ID CODEGENII-1115]

4.6 Memory leak when finalizing sequence of enums using standalone types in C

If a data type contained a sequence of enums and you were using standalone types in C, finalizing the type may have caused a memory leak. For example:

```
module StandAlone {
    enum ColorEnum {
        WHITE,
        RED,
        BLACK
    };
    struct PrimitiveTypesSeq {
        sequence<ColorEnum,2> myColorEnumSeq;
    };
};
```

The C standalone code for the finalize method was incorrect and caused a memory leak. This problem has been resolved.

[RTI Issue ID CODEGENII-1143]

4.7 @default annotation not working for enums in Java

When the **@default** annotation was specified for an enum, the generated code for Java did not apply this default value.

Consider the following IDL:

```
enum MyEnum { A, B };

struct foo {
    @default(MyEnum::B)
    MyEnum s;
};
```

In the generated code, the enum "s" was initialized with "A" as the default value, when it should be initialized with "B" as specified in the IDL. This problem has been resolved.

[RTI Issue ID CODEGENII-1161]

4.8 Incorrect generated code for WString with @default annotation (in all languages except Java)

For all languages except Java, the generated code for a WString with **@default** annotation had extra quotation mark ASCII values at the beginning and the end.

For the IDL:

```
struct foo{
    @default("wstr")
    wstring wstringVal;
};
```

The generated file **foo.c** contained the following code:

```
static const DDS_Wchar foo2_wstri_default_wstring_value[] = {34,119,115,116,114,34,0};
```

In ASCII, the value 34 is a quotation mark. This resulted in the WString variable containing two extra quotation marks.

This problem has been resolved. Now the generated code for WString does not have the extra quotation marks.

[RTI Issue ID CODEGENII-1174]

4.9 Code generated for FlatData™ IDL valuetypes didn't compile

Code generated for IDL valuetypes annotated with **@language_binding(FLAT_DATA)** was incorrect and didn't compile.

This problem has been resolved. Now valuetypes behave just like structs.

[RTI Issue ID CODEGENII-1175]

4.10 Error when generating code if members were @optional and @external

Code Generator did not support the declaration of types that are both @optional and @external. This problem has been resolved.

[RTI Issue ID CODEGENII-1186]

4.11 Java/.Net exception during serialization/deserialization of keyed types whose key is an unkeyed nested type with unbounded members

In release 6.0.0, the keyhash max size calculation was wrong in .Net and Java when generating certain types using the *rtiddsgen -unboundedSupport* option. Specifically, this issue affected keyed types whose key was an unkeyed nested type with unbounded members. An example of that type is the following:

```
@nested
struct MyNestedStruct {
    long myLong;
    string myString2;
};

struct MyStruct {
    MyNestedStruct myType; //@Key
};
```

As a result of this problem, an application in Java or .Net using these kinds of types might have thrown an exception or produced a hang.

In Java, this issue affected applications using either XCDR or XCDR2. In .Net, this issue only affected applications using XCDR2.

This problem has been resolved.

[RTI Issue ID CODEGENII-1194]

4.12 Invalid serialization of samples with types containing primitive members that required padding

In release 6.0.0, the serialization of samples with a type containing a nested complex type with primitive members that required padding may have failed. This means that a *DataReader* may have received an invalid value for a sample.

Example:

```
@nested struct Struct_3 {
    float m1;
    long long m2;
    short m3;
};

@nested struct Struct_2 {
    Struct_3 m1;
};

struct Struct_1 {
    Struct_2 m1;
};
```

In the above example, **Struct_3** is nested and there is padding between **m1** (4-byte aligned) and **m2** (8-byte aligned) of 4 bytes.

This problem affected the generated code for the following languages: C, C++, C++03, and C++11.

A potential workaround to this problem was to generate code with a value of 1 for the **-optimization** argument, but this may have had some performance implications.

This problem has been resolved.

[RTI Issue ID CODFEGENII-1196]

4.13 Incorrect keyhash generation in .Net/Java when using XCDR2 data representation

4.13.1 Incorrect key-hash generation in .Net when using XCDR2 data representation

In release 6.0.0, the generation of key-hashes in .Net was incorrect in some cases when using the XCDR2 data representation.

As a result, a subscriber of a different language may have treated as different two instances that are actually the same if one of those two samples came from an application written in .Net and the other sample came from an application written in a different language.

The affected types were the following:

1) Keyed types where one of the key members was double long long or unsigned long long. For example:

```
struct MyStruct {
    @key char m1;
    @key double m2;
    @key double m3;
    long m4;
};
```


2) Keyed types that inherited from another type where the key fields were only on the base type. For example:

```
@nested
struct MyBaseStruct {
    @key long myLong;
};

struct MyStruct: MyBaseStruct {
    long myLong2;
};
```

In addition, when a publisher application in any language set the **writer_qos.protocol.disable_inline_key-hash** QoS to true, and a different application in C/C++/Java did not set this property, a .Net subscriber application could treat as different two instances that were coming from each one of those applications in the following cases:

1) Keyed types that had an inheritance relationship where the key could be in both the parent or the derived class. For example:

```
@nested
struct MyBaseStruct {
    @key long myLong;
};

struct MyStruct: MyBaseStruct {
    long myLong2;
};
```

2) Keyed types that had a key member whose type was the same as the one defined in the previous point. For example:

```
struct MyBaseStruct {
    @key long myLong;
};

struct MyStruct: MyBaseStruct {
    long myLong2;
};

struct MyKeyedType {
    @key MyStruct m1
    long m2;
}
```

3) Keyed types with a key member whose type was an unkeyed type that had an inheritance relationship. For example:

```
@nested
struct MyBaseStruct {
    long myLong;
};
```

```

struct MyStruct: MyBaseStruct {
    long myLong2;
};

struct MyKeyedType {
    @key MyStruct m1
    long m2;
}

```

These issues have been fixed.

[RTI Issue IDs CODEGENII-1198 and CODEGENII-1197]

4.13.2 Incorrect key-hash generation in Java when using XCDR2 data representation

In release 6.0.0, the generation of key-hashes in Java was incorrect in some cases when using the XCDR2 data representation.

As a result, a subscriber of a different language may have treated as different two instances that were actually the same when they came from an application written in Java and an application written in a different language.

The types affected by this issue were keyed types that inherited from a base type, when their keys were only in the base type. For example:

```

@nested
struct MyBaseStruct {
    @key long myLong;
};

struct MyStruct: MyBaseStruct {
    long myLong2;
};

```

In addition, when a publisher application in any language set the **writer_qos.protocol.disable_inline_key-hash** QoS to true, and a different application in C/C++/.Net did not set this property, a Java subscriber application could interpret as different two instances that were coming from each of the applications in the following cases:

1) Keyed type that inherited from a base type and the key was only in the derived type:

```

struct MyBaseStruct {
    long myLong;
};

struct mystruct: MyBaseStruct {
    @key long myLong2;
};

```

2) Keyed types who had a key member whose type was the same as the one defined in the previous point. For example:

```
struct MyBaseStruct {
    long myLong;
};

struct MyStruct: MyBaseStruct {
    @key long myLong2;
};

struct MyKeyedType {
    @key MyStruct m1
    long m2;
};
```

These issues have been fixed.

[RTI Issue IDs CODEGENII-1198 and CODEGENII-1197]

4.14 Incorrect serialization in Java when using XCDR2 for types containing wchar, double, long long, or unsigned long long members

In release 6.0.0, the serialization in Java when using the XCDR2 data representation for types that contained wchar, double, long long, or unsigned long long members was incorrect.

As a result:

1) A Java publisher application publishing one of those types might have thrown an error like the following one:

```
com.rti.dds.cdr.IllegalCdrStateException: not enough available space in CDR buffer
```

2) A subscriber application in any language that received data from that Java publisher application might have received incorrect data or reported deserialization errors.

[RTI Issue ID CODEGENII-1206]

4.15 Incorrect deserialization in .Net of samples from certain types when published from a writer with `disable_inline_keyhash` set to true

In 6.0.0, the deserialization in .Net of a sample of a type that has inheritance, where the basetype has both keys and optional members, was incorrect if the sample was published by a *DataWriter*, of any language, that has set the `writer_qos.protocol.disable_inline_keyhash` QoS to true.

An example of this type would be the following.

```
struct Shape1Final {
    @key
    string<128> color;
    @optional
    string<128> description;
    long shapesize;
};

struct Shape5Final : Shape1Final {
    double angle;
};
```

As a result of this problem, the .Net subscriber might have reported an error like the following and would not have been able to deserialize the received sample:

```
PRESCstReaderCollator_serializedKeyOrSampleToKeyHash:!serialized sample to keyhash
PRESCstReaderCollator_getSampleKeyHashes:!serialized key/sample to keyhash
PRESCstReaderCollator_storeInlineQos:!get sample keyHashes
PRESCstReaderCollator_storeSampleToEntry:!store inline qos in entry
PRESCstReaderCollator_newData:!get entries
```

This problem has been resolved.

[RTI Issue ID CODEGENII-1208]

4.16 Segmentation fault when using copy constructor for a type with code generated using -constructor

Using the copy constructor for a type whose code was generated using the *Code Generator* flag **-constructor** may have caused a segmentation fault.

For example, for the IDL:

```
struct MyType {
    @optional string m1;
};
```

The following code led to a segmentation fault:

```
MyType data_1;
data.m1 = "test";
MyType data_2(data_1); // Segmentation fault
```

This problem has been fixed.

[RTI Issue ID CODEGENII-1214]

4.17 Performance degradation in write operation while using keyed types with FlatData language binding

The use of keyed types resulted in a deserialization of the FlatData sample while computing the key hash. This resulted in a performance degradation in the write process. This problem has been resolved.

[RTI Issue ID CODEGENII-1227]

4.18 Incorrect serialization in Java when using XCDR2 for types containing sequences of complex types

The serialization in Java when using XCDR2 for types containing a sequence of complex types was incorrect. As a result, a subscriber application using XCDR2 in any language and receiving samples from an XCDR2 Java publisher application might have received incorrect data or failed to deserialize the received sample.

This issue has been fixed.

[RTI Issue ID CODEGENII-1230]

Chapter 5 Previous Releases

5.1 What's New in 3.0.0

5.1.1 Support for XCDR encoding version 2

This release adds support for the standard XCDR encoding version 2 data representation described in the "Extensible and Dynamic Topic Types for DDS" specification. This encoding version is more efficient in terms of bandwidth than the predecessor XCDR encoding version 1 supported in previous *Connexst DDS* releases (and still supported in this release).

Code Generator can generate *TypePlugin* code that understands both XCDR2 and XCDR encapsulations. To select between XCDR and XCDR2 data representations, you can use the *DataRepresentationQosPolicy* for *DataReaders* and *DataWriters* (see the *RTI Connexst DDS Core Libraries User's Manual*). In addition, the supported encoding versions can be selected on a per type basis using the new annotation **@allowed_data_representation** (see the "Data Representation" chapter of the *RTI Connexst DDS Core Libraries Getting Started Guide Addendum for Extensible Types*).

5.1.2 Support for @allowed_data_representation annotation

The **@allowed_data_representation** annotation lets you restrict the data representations that may be used to encode a data object of a specific type. For example:

```
@allowed_data_representation(XCDR2)
struct Position
{
    int32 x;
    int32 y;
};
```

DataWriters and *DataReaders* using the above type can publish and subscribe to only an XCDR2 representation, regardless of the value set in the *DataRepresentationQosPolicy*. (If the *DataWriter*

or *DataReader* in this case sets its *DataRepresentationQosPolicy* to XCDR, *Connex DDS* will automatically change it to XCDR2 and print a log message indicating this change.)

The `@allowed_data_representation` value is a bitmask; therefore, it can take multiple values. For example:

```
@allowed_data_representation(XCDR2|XCDR)
struct Position
{
  int32 x;
  int32 y;
};
```

DataWriters and *DataReaders* using the previous type can publish and subscribe to XCDR or XCDR2 data representations. You can select the specific data representations from within the allowed set by setting the *DataRepresentationQosPolicy*.

For additional information, see the *RTI Connex DDS Core Libraries Getting Started Guide Addendum for Extensible Types* and the *RTI Connex DDS Core Libraries User's Manual*.

5.1.3 New API to serialize data to CDR buffer with XCDR or XCDR2 data representation

This release includes a new API that allows you to serialize data to a Common Data Representation (CDR) buffer choosing the desired data representation parameter (`DDS_AUTO_DATA_REPRESENTATION`, `DDS_XCDR_DATA_REPRESENTATION`, or `DDS_XCDR2_DATA_REPRESENTATION`):

In C:

```
FooTypeSupport_serialize_data_to_cdr_buffer_ex(
  char *buffer,
  unsigned int *length,
  const Foo *sample,
  DDS_DataRepresentationId_t representation)
```

In Traditional C++:

```
FooTypeSupport::serialize_data_to_cdr_buffer_ex(
  char *buffer,
  unsigned int &length,
  const Foo *sample,
  DDS_DataRepresentationId_t representation)
```

In Java:

```
public long serialize_to_cdr_buffer(
  byte[] buffer,
  long length,
  Foo src,
  short representation);
```

In .NET:

```
FooTypeSupport::serialize_data_to_cdr_buffer(
    array<System::Byte>^ buffer,
    System::UInt32% length,
    Foo^ a_data,
    System::Int16 representation)
```

In Modern C++ :

```
std::vector<char>& to_cdr_buffer(
    std::vector<char>& buffer,
    const Foo& sample,
    dds::core::policy::DataRepresentationId representation
    = dds::core::policy::DataRepresentation::xcdr());
```

If the representation parameter is not provided, the API will serialize data using `DDS_AUTO_DATA_REPRESENTATION`. If the type is `FlatData`, passing in `DDS_XCDR_DATA_REPRESENTATION` will result in an error because `FlatData` only supports `XCDR2`.

5.1.4 New optimization level for code generation

This release introduces a new optimization level for code generation for C, C++, and Ada languages that can increase the performance of the serialize/deserialize operations significantly in some cases.

This optimization level is enabled by default. It can also be enabled explicitly by using the command line option **-optimization** with value 2.

With optimization level 2, *rtiddsgen* optimizes the serialization/deserialization of structures and valuetypes by using more aggressive techniques, such as inline expansion of nested types or serialization of several consecutive members with a single copy (`memcpy`).

For example:

```
struct Point {
    long x;
    long y;
};
struct PointArray {
    Point pa[1024];
};
```

In previous versions of *Code Generator*, the serialization of a sample with type `PointArray` iterated through each one of the elements of the array, serializing each one individually. With optimization level 2, *Code Generator* detects that the memory representation of a `PointArray` sample is equal to the wire representation and does the serialization with a single `memcpy` call. The same optimization is applied on deserialization, assuming that the endianness of the serialization buffer matches the endianness of the architecture where the sample is deserialized.

For additional information on this feature, see the *Code Generator User's Manual*.

5.1.5 Support for new standard IDL fixed-width integer types

This release introduces a new set of standard, fixed-width integer types to improve the readability of IDL files. These types are `int16`, `int32`, `int64`, `uint16`, `uint32`, and `uint64`, which are equivalent to the respective `short`, `long`, `long long`, `unsigned short`, `unsigned long`, and `unsigned long long` classic integer types. For example, the following IDL:

```
struct MyStruct {
    int16 my_16_bit_signed_integer;
    int32 my_32_bit_signed_integer;
    int64 my_64_bit_signed_integer;
    uint16 my_16_bit_unsigned_integer;
    uint32 my_32_bit_unsigned_integer;
    uint64 my_64_bit_unsigned_integer;
};
```

is equivalent to the following:

```
struct MyStruct {
    short my_16_bit_signed_integer;
    long my_32_bit_signed_integer;
    long long my_64_bit_signed_integer;
    unsigned short my_16_bit_unsigned_integer;
    unsigned long my_32_bit_unsigned_integer;
    unsigned long long my_64_bit_unsigned_integer;
}
```

These new types are part of the new Interface Definition Language (IDL) 4.2 specification, which has been recently published by the Object Management Group. The language mapping of the new, fixed-width integers remains the same as that of the equivalent classic integer types.

5.1.6 Support for `@range` and `@default` annotations

This release introduces support for the following annotations:

- **`@default`** allows you to specify a default value for a primitive, enum, or string member, and it overwrites the default "zero."
- **`@default_literal`** can be used to select the default enumerator in an enum.
- **`@range`**, **`@min`**, and **`@max`** can be used to restrict the possible values for a primitive member.

For additional information, see the *RTI Connext DDS Core Libraries Getting Started Guide Addendum for Extensible Types*.

5.1.7 Updated default type mapping when generating code for C++03/C++11

In 2.5.0, a new option, `-stl`, was introduced to change the mapping of some of the IDL types. From this release onward, `-stl` is the default option when generating code for C++03/C++11.

In 3.0.0, a new option, **-legacyPlugin**, combined with **-language C++03** or **-language C++11**, has been introduced to generate code using the old mapping.

For compatibility information related to this change, see the *Migration Guide* on the RTI Community Portal (<https://community.rti.com/documentation>).

5.1.8 Type getters and setters are now inline (C++03/C++11)

In previous releases, the field getter and setter functions for a class generated for C++03 or C++11 were declared in the .hpp file and defined in the .cxx. In this release, they are declared and defined inline in the .hpp file.

This change should provide better performance for data-intensive applications.

5.1.9 Removed support for -notypecode

Code Generator no longer supports the **-notypecode** option. Type code information is always generated, but it is surrounded by

```
#ifndef NDDS_STANDALONE_TYPE
#endif
```

When using standalone types, you already have to add the preprocessor definition `NDDS_STANDALONE_TYPE`, so now this definition already excludes the type code.

For compatibility information related to this change, see the *Migration Guide* on the RTI Community Portal (<https://community.rti.com/documentation>).

5.1.10 Removed support for -use42eAlignment

Code Generator no longer supports the **-use42eAlignment** option.

For compatibility information related to this change, see the *Migration Guide* on the RTI Community Portal (<https://community.rti.com/documentation>).

5.2 What's Fixed in 3.0.0

5.2.1 Unable to detect if optional member was inside aggregated key member

Optional members cannot be parts of keys, but previously *Code Generator* did not detect that. It generated code without reporting an error.

This happened in cases like the following, in which the same member is marked as keyed and optional:

```
struct BadType {
    @key
    @optional
```

```

    long key_and_optional;
};

```

It also happened when the optional member was inside an aggregated type used as a key:

```

struct NestedType {
    @optional
    long optional_member;
};
struct BadType {
    @key
    NestedType undetected_bad_key;
};

```

Code Generator now reports an error and does not generate code for an invalid IDL containing optional key members.

[RTI Issue IDs CODEGENII-123 and CODEGEN-605]

5.2.2 Deserialization error in unions without default discriminator when using JacORB 3.x

Although JacORB 3.x was not officially supported in previous releases, if you had tried to use it with a union type without a default discriminator (see type below), the *DataReader* would have printed deserialization errors and the samples would not have been provided to the application.

Unions with a boolean discriminator and case values for TRUE and FALSE were not affected. Unions with an enum discriminator with a case value for each possible enum value were not affected.

```

union CharUnion switch (char)
{
    case 'B':
        octet octet_mem;
    case 'S':
        short short_mem;
/* There is no default discriminator */
};

struct StructWithUnion {
    CharUnion member_1;
};

```

This problem has been resolved.

[RTI Issue ID CODEGEN-827]

5.2.3 Linking errors for CCK generated example using ACE-TAO

The compilation of the generated example (using the **-example** flag) for the *RTI Corba Compatibility Kit* (CCK) and ACE-TAO may have failed with linking errors if you did not use the command-line option **-orb** when generating the example code.

For example, the example generated with this command line failed to compile:

```
../scripts/rtiddsgen -corba MyTypeC.h -example ppc7400Lynx5.0.0gcc3.4.3 MyType.idl
```

The example generated with this command line did compile:

```
../scripts/rtiddsgen -corba MyTypeC.h -orb ACE_TAO1.6 -example ppc7400Lynx5.0.0gcc3.4.3 MyType.idl
```

This problem has been fixed. Now the first example will compile.

[RTI Issue ID CODEGEN-834]

5.2.4 Generated makefile for Java examples for Windows did not work if cygwin was in path

When compiling generated Java code using the generated makefile, you may have seen this error if you had cygwin in your path environment variable:

```
The library nddsjava.dll could not be loaded by Windows.

Make sure that the library is in your Path environment variable.

Exception in thread "main" java.lang.UnsatisfiedLinkError: no nddsjava in java.library.path
at java.lang.ClassLoader.loadLibrary(ClassLoader.java:1867)
at java.lang.Runtime.loadLibrary0(Runtime.java:870)
at java.lang.System.loadLibrary(System.java:1122)
```

The root cause was that the makefiles were setting the PATH variable instead of the Path one, so the RTI Connex DDS libraries couldn't be found. This issue has been fixed.

[RTI Issue ID CODEGENII-295]

5.2.5 Improved @resolve-name conversion to XML when applied to struct or union

In previous versions, when IDL containing an @resolve-name directive applied to a struct or union was converted to XML or XSD, all the members of the struct had the resolve name information.

Example IDL:

```
struct MyStruct {
  MyStruct2 m1;
}; //@resolve-name false
```

generated

```
<struct name= "MyStruct" resolveName="false">
<member name="m1" id="0" type="nonBasic" nonBasicTypeName= "MyStruct2" resolveName="false" />
```

```
</struct>
```

For the above IDL, there was no way of differentiating in the output XML if the `@resolve-name` tag was originally applied to the member or to the struct.

In this version of *Code Generator*, the conversion reflects where the `@resolve-name` tag was set. The generated XML for the above example is now:

```
<struct name= "MyStruct" resolveName="false">
<member name="m1" id="0" type="nonBasic" nonBasicTypeName= "MyStruct2"/>
</struct>
```

[RTI Issue ID CODEGENII-354]

5.2.6 Improved error messages when sequence of sequences used in IDL

Defining a sequence of sequences in IDL is currently not supported by *Code Generator*. For example, this is not supported:

```
struct Hello {
sequence < sequence <long, 4> , 5> m1;
};
```

Previous versions of *Code Generator* reported a Null pointer exception if one of these sequences was found, without explaining the problem. This version of *Code Generator* shows a message indicating the problem and how to fix it, like this:

```
ERROR com.rti.ndds.nddsgen.Main codegenii391.idl line 2:15 Sequence of sequences are not
supported. Please use an alias/typedef instead.
```

[RTI Issue ID CODEGENII-391]

5.2.7 Regenerated code may not have compiled if `-replace` option was not used

Regeneration of code for an IDL file for which you previously generated code may not have compiled if you did not use the `-replace` command-line option to regenerate the code. In these cases, you would have seen errors like these:

```
MyTypePlugin.cxx:169:5: error: use of undeclared identifier '$'
    ${member.elementPrintMethod} (
    ^
MyTypePlugin.cxx:331:14: error: use of undeclared identifier '$'
    if (!${member.elementSerializeMethod} (
```

These errors occurred only when you:

1. generated code for an IDL file
2. deleted one of the generated files (for example `<Type>Plugin.cxx`), but not the others

3. regenerated the code without using -replace

This problem has been resolved.

[RTI Issue ID CODEGENII-468]

5.2.8 Code Generator did not accept constants as enumerator values

Code Generator did not allow assigning a constant as a value for an enumerator, as shown in the following example:

```
const long MYCONST=1;
enum MyEnum {
    MYENUM1 = MYCONST,
    MYENUM1 =2
};
```

This problem has been resolved.

[RTI Issue ID CODEGENII-550]

5.2.9 IDL containing struct or field name called "position" might not have compiled

The generated code for an IDL containing a struct or a field name called "position" might not have compiled due to a collision with a local variable. This issue has been fixed by changing the name of the local variables from "position" to "rti_position."

[RTI Issue ID CODEGENII-559]

5.2.10 Generated code did not compile in C# if it contained reserved keywords as type names

In previous releases, if a primitive type name, such as UInt32 in C#, was used as a type name, the generated code did not compile. For example:

```
struct UInt32
{ unsigned short data; }
;
```

In this release, primitive type names have been added as part of the keywords list for the C# language and the prefix `_cs_` is used to escape the keyword. So for the above example, the struct name in the generated code will be `_cs_UInt32`.

[RTI Issue ID CODEGENII-565]

5.2.11 Generated code for sequences in .Net reported a signed/unsigned mismatch warning

When compiling the generated code for an IDL containing sequences in .Net, you may have seen the following warning:

```
Warning C4018: '<' : signed/unsigned mismatch in .Net
```

The signed/unsigned issue has been fixed, and the warning will no longer appear.

[RTI Issue ID CODEGENII-645]

5.2.12 Generated examples in Ada did not mention the right logging packages

Publisher and subscriber code generated for Ada examples contained commented-out lines to increase logging verbosity and a comment instructing you to un-comment those lines to change the verbosity level. Code in the commented-out lines used the wrong packages and would fail to compile after removing the comment markers. This problem has been resolved.

[RTI Issue ID CODEGENII-670]

5.2.13 Invalid behavior in Code Generator when mixing extensibility kinds when using inheritance

Using mixed extensibility kinds when using inheritance is not supported; however, in the previous release, *Code Generator* mistakenly proceeded to generate code in this scenario. This resulted in code that failed to serialize the data. This problem has been resolved. Now *Code Generator* will properly fail if there are mixed extensibility kinds when using inheritance.

[RTI Issue ID CODEGENII-691]

5.2.14 Error converting to XML for union type with `//@resolve-name false` directive

When *Code Generator* converted a union type that had an `//@resolve-name false` directive from IDL to XML, it also applied the directive to the discriminator of the type. For example:

```
<discriminator type="boolean" resolveName="false"/>
```

That is not supported and if the resulting XML was used to generate code, it would have produced a parsing error. This problem has been resolved.

[RTI Issue ID CODEGENII-699]

5.2.15 Code Generator failed to generate code when the input file contained a native type

Code Generator failed to generate code when the input file contained a native type. For example, when generating code for the following IDL:

```
native Foo;
```

Code Generator produced the following error and did not generate code:

```
ERROR com.rti.ndds.nddsgen.Main Fail: org.antlr.runtime.tree.RewriteEmptyStreamException: rule  
type_dcl
```

This problem has been resolved. Now *Code Generator* ignores the native declaration. *Code Generator* now shows the following warning when the input file contains a native type:

```
WARN com.rti.ndds.nddsgen.antlr.auto.IdlParser ... line 1 native Foo will be ignored
```

[RTI Issue ID CODEGENII-762]

5.2.16 get_serialized_key_max_size() in Java returned bigger value for unkeyed mutable types

The `get_serialized_key_max_size()` method in Java returned a bigger value than it should have for unkeyed mutable types. It was adding twice the sentinel size. This issue has been resolved.

[RTI Issue ID CODEGENII-774]

5.2.17 get_serialized_max_size and get_serialized_min_size methods returned bigger size for mutable unions in Java

The `get_serialized_max_size` and `get_serialized_min_size` methods returned value sizes that were bigger than they should have been for mutable unions in Java. This issue has been resolved.

[RTI Issue ID CODEGENII-775]

5.2.18 Loading a generated Visual Studio solution reported an error and disabled auto-completion

The generated Visual Studio project contained an invalid separator comma (,) instead of the standard Windows separator semi-colon (;) in the preprocessor definitions section for the Static Debug configuration:

```
<PreprocessorDefinitions>WIN32;RTI_WIN32;_DEBUG;_CONSOLE,RTI_STATIC;%  
(PreprocessorDefinitions)</PreprocessorDefinitions>
```

As a result, loading the project reported an error and disabled the auto-completion:

```
command-line error: invalid macro definition: _CONSOLE,RTI_STATIC
```

This problem has been resolved. Now the generated Visual Studio contains the valid separator (;):

5.2.19 `get_serialized_min_size()` and `get_serialized_key_max_size()` returned bigger value for type

```
<PreprocessorDefinitions>WIN32;RTI_WIN32;_DEBUG;_CONSOLE;RTI_STATIC;%  
(PreprocessorDefinitions)</PreprocessorDefinitions>
```

[RTI Issue ID CODEGENII-782]

5.2.19 `get_serialized_min_size()` and `get_serialized_key_max_size()` returned bigger value for type containing array of complex types in Java

The `get_serialized_min_size()` and `get_serialized_key_max_size()` methods returned bigger values than they should have for a type containing arrays of complex types in Java. This issue has been resolved.

[RTI Issue ID CODEGENII-784]

5.2.20 `Get sample_size`, `max_size`, and `min_size` methods returned bigger value for mutable enums

The `sample_size`, `max_size`, and `min_size` methods in C/C++ and Java returned a bigger value than they should have for mutable enums. The serialization of mutable enums should not contain a sentinel, but these methods were adding the sentinel size, returning a bigger value than the real one. This issue has been resolved.

[RTI Issue ID CODEGENII-785]

5.2.21 Different output directory for C# applications generated with Code Generator

In releases 2.5.0.7 and 2.5.0.8, when generating code for C# using the `-example` flag for VS2015 or VS2017, the configuration of the generated Visual Studio project was different than in previous releases. When the project was compiled in 2.5.0.7 and 2.5.0.8, the executable was placed into a different directory: into `bin/[x64]/Release-<VSNumber>` instead of the usual one, `bin/[x64]/Release-<VSVersion>`. (VSNumber=14 for VSVersion=VS2015, and VSNumber=15 for VSVersion=VS2017.)

This release fixes this issue. The output path is now `bin//[x64]/Release-<VSVersion>`.

[RTI Issue ID CODEGENII-820]

5.2.22 Code Generator server preserved flags from previous IDL code generation

Running *Code Generator* in server mode using the `rtiddsngen_server` script could have incorrectly generated code due to the use of options from previous executions. This problem has been resolved.

[RTI Issue ID CODEGENII-826]

5.2.23 Return values of TypeSupport and sequence functions were not used

The generated code for types containing sequences in C, C+, and modern C++ contained calls to functions whose return values were not checked. For instance, the following code was generated:

```
Foo& FooSeq::set_at(DDS_Long i, const Foo& val) {
    Foo_copy(TSeq_get_reference(this, i), &val);
    return *FooSeq_get_reference(this, i);
}
```

Some static analysis tools detected that the return value was not checked, reporting this issue as a warning. Although the missing return value check was harmless in this context, *Code Generator*'s generated code now checks for the return value.

[RTI Issue ID CODEGENII-827 and CORE-8945]

5.2.24 Lines added using the `//@copy-java-declaration-begin` directive were incorrectly copied in `clear()` method

When the `@//copy-java-declaration-begin` directive was used to add lines to the type declaration in the generated code for Java, those lines were also copied in the `clear()` method. In that case, the generated code might have not compiled. This problem has been resolved.

[RTI Issue ID CODEGENII-830]

5.2.25 Error deserializing samples containing mutable/optional members in Java

A Java *DataReader* may have failed to deserialize a sample when these two conditions were met:

1. The top-level topic type has a maximum serialized size greater than 32767, and smaller than or equal to 65535.
2. The actual serialized size of a mutable/optional member within the sample (it could be a member of a nested type) has a serialized length greater than 32767, and smaller than or equal to 65535.

```
com.rti.dds.cdr.IllegalCdrStateException: not enough available space in CDR buffer
```

For example:

```
@mutable
struct MyType {
    string<128> m1;
    sequence<string<128>,255> m2;
};
```

A sample from the above type, where `m2` is populated with 255 sequences of 128 characters, would fail to deserialize in Java because the serialized length of `m2` is 34684.

This problem has been fixed.

[RTI Issue ID CODEGENII-831]

5.2.26 Traditional C++ code could not be compiled with -fno-exceptions

Starting in 5.3.0, the generated code for traditional C++ could not be compiled with the flag **-fno-exceptions**, producing an error similar to this one:

```
In file included from Hello.cxx:215:0:
rti_connexth_dds-5.3.0/include/ndds/dds_c/generic/dds_c_sequence_TSeq.gen: In function 'DDS_Boolean HelloSeq_set_maximum(HelloSeq*, DDS_Long)':
rti_connexth_dds-5.3.0/include/ndds/dds_c/generic/dds_c_sequence_TSeq.gen:548:32: error:
exception handling disabled, use -fexceptions to enable
} catch (std::bad_alloc&) {
```

This issue has been resolved: the code will not report exceptions, provided that you generate code with the **-allocateWithMalloc** flag. This flag disables the generation of default constructors/destructors and allocates the optional members using `DDS_Heap_malloc`.

[RTI Issue ID CODEGENII-839]

5.2.27 Error using @bit_bound(32) annotation

Currently, *Connexth DDS* supports enumerators with a `bit_bound` of "32", which is the default value; however, when explicitly setting the annotation "`@bit_bound(32)`", *Code Generator* printed the following error message:

```
ERROR com.rti.ndds.nddsghen.Main Fail: java.lang.ClassCastException:
com.rti.ndds.nddsghen antlr.annotation.BitBoundAnnotation cannot be cast to
com.rti.ndds.nddsghen antlr.annotation.ExtensibilityAnnotation
```

This problem has been resolved: the annotation "`@bit_bound(32)`" can now be used in the type.

[RTI Issue ID CODEGENII-841]

5.2.28 Code Generator failed to generate code when using octets as union discriminator

Code Generator failed to generate code when using octets as a union discriminator, the usage of which is supported by the Extensible Types specification (<https://www.omg.org/spec/DDS-XTypes>).

For example, when generating code for the following IDL:

```
module MainType {
    union test switch (octet){
        case 'a': long M1;
    };
};
```

Code Generator produced the following errors and did not generate code:

```
ERROR com.rti.ndds.nddsgen.antlr.auto.IdlParser ... line 5:20 no viable alternative at input
'octet' in union
ERROR com.rti.ndds.nddsgen.Main Fail: java.lang.Exception: The file couldn't be parsed and the
rawTree wasn't generated
```

This problem has been resolved. Now a union of octets is accepted.

[RTI Issue ID CODEGENII-847]

5.2.29 Generated code in Java for a type containing a keyed array of sequences did not compile

In versions 2.5.0.7, 2.5.0.8, and 2.5.2 of *Code Generator*, the Java-generated code for a keyed array of sequences, such as the following, was incorrect and did not compile:

```
sequence<long long,10> myLongLongSeqArr[2]; //@key
```

This problem has been resolved.

[RTI Issue ID CODEGENII-849]

5.2.30 Incorrect mapping of IDL "const string" to C++

According to the Object Management Group (OMG) specification "C++ Language Mapping," the mapping of "const string" from IDL to C++ should be:

```
// IDL
const string name = "testing";
// C++
static const char *const name = "testing";
```

Previous versions of *Code Generator*, however, mapped "const string" to the following:

```
// C++
static const char * name = "testing";
```

Since the second "const" modifier was missing, compilation warnings may have appeared if the constant string variable was not directly referenced in the user code. This issue has been resolved.

[RTI Issue ID CODEGENII-873]

5.2.31 Dereference endpoint_data after null check

For C, C++, and modern C++, some static analysis tools detected that the **endpoint_data** parameter in some of the functions of the TypePlugin methods was dereferenced after a null check at the beginning of the functions.

Although dereferencing **endpoint_data** was harmless in this context because **endpoint_data** cannot be NULL, this issue was reported as a warning. This problem has now been resolved. The generated TypePlugin functions (for which the static code analysis reported a warning) now consider a NULL **endpoint_data** an error and return RTI_FALSE.

[RTI Issue ID CODEGENII-880]

5.2.32 Segfault when calling `TypeSupport::deserialize_data_from_cdr_buffer` on a buffer containing unknown enum values or union discriminators

A call to `TypeSupport::deserialize_data_from_cdr_buffer` may have produced a segfault if the input buffer contained unknown enum values or union discriminators. For example:

```
enum MyEnumSub {
    unknown,
    ENUM_2,
    ENUM_3
};
enum MyEnumPub {
    unknown,
    ENUM_2,
    ENUM_3,
    ENUM_4
};
@mutable
struct MyTypePub {
    MyEnumPub myEnum;
};
@mutable
struct MyTypeSub {
    MyEnumSub myEnum;
};
```

If your application called `MyTypePubTypeSupport::serialize_data_to_cdr_buffer` on a sample in which `myEnum` was set to `ENUM_4` and deserialized the output buffer using the API `MyTypeSubTypeSupport::deserialize_data_from_cdr_buffer`, the call to this last API may have produced a segfault.

This problem has been fixed: the call to `MyTypeSubTypeSupport::deserialize_data_from_cdr_buffer` will deserialize `ENUM_4` and convert it to `unknown`.

[RTI Issue ID CODEGENII-881]

5.2.33 Code Generator failed to generate code when `@try_construct` annotation used in union discriminator

When the `@try_construct` annotation was used in a union discriminator, *Code Generator* reported an error such as the following one, and did not generate code:

```
INFO com.rti.ndds.nddsgen.Main Running rtiddsgen version 2.5.0, please wait ...
ERROR com.rti.ndds.nddsgen.Main test.idl line 7:30 The annotation '@try_construct' is not
applicable for the context: union discriminator.
ERROR com.rti.ndds.nddsgen.Main Fail: java.lang.Exception: The file couldn't be parsed and the
rawTree wasn't generated
INFO com.rti.ndds.nddsgen.Main Done (failures)
```

This release of *Code Generator* does not support the `@try_construct` annotation; however, when used it will be ignored, showing just a warning message. You will be able to generate code when using the `@try_construct` annotation in a union discriminator.

[RTI Issue ID CODEGENII-882]

5.2.34 Generated code for IDL with const typedef long long did not compile

The generated code for an IDL with a const typedef of "long long" may not have compiled. The generated code for that constant was missing the language-specific letter to indicate that the numerical value was a long long. For example, for the following constant:

```
const UInteger64_T HELLODDS_SIMPLE_LONG = 901298091238;
```

The generated code was:

```
public static final long VALUE = 901298091238;
```

This problem has been resolved. Now the generated code for that example is:

```
public static final long VALUE = 901298091238L;
```

[RTI Issue ID CODEGENII-901]

5.2.35 Generated code for a constant value with a big integer literal might not have compiled

The generated code for a constant value with a big integer literal might not have compiled in Java or C++ because it was missing the language-required suffix for big literals.

For example, for the following constant:

```
const unsigned long long HELLODDS_SIMPLE_LONG = 901298091238;
```

The generated code did not compile in Java:

```
HELLODDS_SIMPLE_LONG.java:14: error: integer number too large: 901298091238 public static final long VALUE = 901298091238;
```

This issue has been resolved. Now the corresponding suffix is added when generating code for the literal. In the previous example, the suffix would be as follows:

```
public static final long VALUE = 901298091238L;
```

[RTI Issue ID CODEGENII-932]

5.2.36 Modified maximum length of sequences and strings when `-unboundedSupport` is not used, when converting to XML

When *Code Generator* converted an IDL to XML that contained an unbounded sequence, and `-unboundedSupport` was not used, the length of any sequence was -1. Now when `-unboundedSupport` is not

used, the length of any unbounded sequence is 100, and the length of any unbounded string is 255. (When **-unboundedSupport** is used, the length of both is still -1.) These values (100 and 255) can be changed by using the options **-sequenceSize** and **-stringSize**.

[RTI Issue ID CODEGENII-936]

5.2.37 Code generation using `-stdString` in Traditional C++ was wrong for optional strings

The code generated when using **-stdString** in traditional C++ was wrong for optional strings. For example, when the string was bounded, the generated code did not compile:

```
struct MyStringTypeBounded {
    string<128> m1;
    @optional
    string<100> m2;
};
```

For optional bounded strings, the generated code did not compile. For optional unbounded strings, the generated code compiled, but the code generated for the copy methods was not correct.

This problem has been resolved.

[RTI Issue ID CODEGENII-942]

5.2.38 Compiler error when trying to append elements to sample sequence in Ada

When attempting to modify sample sequences in Ada by appending an element to them, compilation failed with an error similar to the following:

```
[Ada]          dds_collections-example_publisher.adb
dds_collections-example_publisher.adb:120:27: prefix of "Access" attribute must be aliased
gprbuild: *** compilation phase failed
gmake: *** [all] Error 4
```

This was a problem with the generated code for Ada types. This problem has been resolved.

[RTI Issue ID CODEGENII-958]

5.2.39 using `-constructor` flag in combination with `-optimization` set to 1 or 2 may have generated code that didn't compile

Using the **-constructor** flag in combination with **-optimization** <1|2> may have generated code that didn't compile in traditional C++ for IDL containing typedefs.

For example, when generating code for the following IDL:

```
struct MyNestedStruct {
    long m1;
```

```
};

typedef MyNestedStruct MyNestedStructTypedef;

struct MyStruct {
    MyNestedStructTypedef m1;
};
```

You may have seen compilation errors like this:

```
MyType.cxx:686:5: error: use of undeclared identifier 'MyNestedStruct_construct_w_params'; did
you mean 'MyNestedStructTypedef_construct_w_params'?
    MyNestedStruct_construct_w_params (&sample->m1,
    ^~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
    MyNestedStructTypedef_construct_w_params
MyType.cxx:370:6: note: 'MyNestedStructTypedef_construct_w_params' declared here
void MyNestedStructTypedef_construct_w_params (
```

This problem has been resolved.

[RTI Issue ID CODEGENII-1011]

5.2.40 C/C++/Modern C++ code generated with optimization level 1 was invalid in some cases

Using the **-optimization** command-line option with value 1 generated invalid code in C, traditional C+, and modern C++ if the IDL had an external typedef. For example:

```
@external
typedef short MyShortExternal;

struct MyTpe {
    MyShortExternal m1;
};
```

The generated code for the previous struct ignored the fact that MyShortExternal should be an external member and mapped the member m1 to **DDS_Short** versus **DDS_Short*** (in C and C++) or to **dds:-core::external** (in modern C++).

```
typedef struct MyTpe {
    DDS_Short    m1 ;
} MyTpe ;
```

This problem has been fixed.

[RTI Issue ID CODEGENII-1022]

5.2.41 Incorrect deserialization of extensible types with optional members when receiving a sample with fewer member fields in Java

The deserialization of extensible types with optional members in Java was incorrect when receiving a sample with fewer member fields than the type used in the reading application. The value of the members

not present in the sent sample may have been incorrect in the received sample after deserializing. For example, for the following types, the received value for z may have been incorrect.

```
// Publishing type
@appendable
struct example {
    long x;
    @optional
    long y;
};
```

```
// Subscribing type
@appendable
struct example {
    long x;
    @optional
    long y;
    long z;
};
```

This problem has been resolved.

[RTI Issue ID CODEGENII-1031]

5.2.42 Incorrect TypeCode name for member fields whose name was a keyword in Java

When generating the TypeCode name for members whose name was a keyword in Java, *Code Generator* added a `_` as a prefix to that name. That could cause problems when communicating between a Java application and a C/C++/.Net application using that type.

[RTI Issue ID CODEGENII-1050]

5.2.43 Code Generator incorrectly generated pub/sub code when all the types were @nested and there was a forward declaration of one of the types

Code Generator incorrectly generated publisher and subscriber code for an IDL that contained all nested types when one of the types was forward declared.

This issue has been fixed. Now *Code Generator* shows an error message like the following that explains that no publisher/subscriber code will be generated for that IDL:

```
INFO com.rti.ndds.nddsgen.Main Running rtiddsgen version 3.0.0, please wait ...
ERROR com.rti.ndds.nddsgen.emitters.CSourceEmitter There isn't any top-level type. Example
files wouldn't be generated
INFO com.rti.ndds.nddsgen.Main Done
```

[RTI Issue ID CODEGENII-1091]

Chapter 6 Known Issues

6.1 Classes and Types Defined in Some .NET Namespaces Cannot be used to Define User Data Types

The name of the classes and types defined in the following .NET namespaces cannot be used to define user data types:

- System
- System::Collections
- DDS

For example, if you try to define the following enumeration in IDL:

```
enum StatusKind{
    TSK_Unknown,
    TSK_Auto
};
```

The compilation of the generated CPP/CLI code will fail with the following error message:

```
error C2872: 'StatusKind' : ambiguous symbol
```

The reason for this error message is that the enumeration StatusKind is also defined in the DDS namespace and the generated code includes this namespace using the "using" directive:

```
using namespace DDS;
```

The rationale behind using the "using" directive was to make the generated code shorter and more readable.

[RTI Issue ID CODEGEN-547]

6.2 Code Generation for Inline Nested Structures, Unions, and Valuetypes not Supported

Code generation for inline nested structures, unions, and valuetypes is not supported. For example, *Code Generator* will produce erroneous code for these structures:

IDL:

```
struct Outer {
    short outer_short;
    struct Inner {
        char inner_char;
        short inner_short;
    } outer_nested_inner;
};
```

XML:

```
<struct name="Outer">
  <member name="outer_short" type="short"/>
  <struct name="Inner">
    <member name="inner_char" type="char"/>
    <member name="inner_short" type="short"/>
  </struct>
</struct>
```

[RTI Issue ID CODEGEN-54]

6.3 .NET Code Generation for Multi-dimensional Arrays of Sequences not Supported

The .NET code generated by *Code Generator* for multi-dimensional arrays of sequences is not correct and will not compile.

For example:

```
struct MyStruct {
    sequence<short, 4> m1[3][2];
};
```

[RTI Issue IDs CODEGENII-317, CODEGEN-376]

6.4 Request and Reply Topics Must be Created with Types Generated by Code Generator—C API Only

When using the C API to create Request and Reply Topics, these topics must use data types that have been generated by *Code Generator*. Other APIs support using built-in types and *DynamicData* types.

[RTI Issue ID BIGPINE-537]

6.5 To Declare Arrays as Optional in C/C++, They Must be Aliased

When generating C or C++ code, arrays cannot be declared as optional unless they are aliased.

[RTI Issue ID CODEGEN-604]

6.6 -legacyPlugin option not supported on QNX 6.5.1 on PPC when Generating Code for Modern C++

For the QNX 6.5.1 on PPC architecture (armv7aQNX6.5.0SP1qcc_cpp4.4.2): RTI Code Generator (rtiddsgen) may generate incorrect C++03 or C++11 code when using the **-legacyPlugin** option for types that contain boolean members if, in the target platform, `sizeof(bool) != 1`. The generated code will fail to serialize or deserialize these types.

This problem will not occur if the code is generated without the **-legacyPlugin** option. (Starting in 3.0.0, the former **-stl** option is the default option. This problem does not occur with the default option.)

[RTI Issue ID CODEGENII-528]

6.7 Error Generating Code for Type whose Scope Name Contains Module Called "idl"

When generating code for a file that has a member whose scope contains a module called "idl," *Code Generator* will report an error and will not generate code.

For example, *Code Generator* will not generate code for IDL with a module called "idl" such as this:

```
module idl {
    struct test{
        long m3;
    };
};
struct myStruct {
    idl::test m4;
};
```

The above produces this error:

```
Foo.idl line 11:4 no viable alternative at character ':'
ERROR com.rti.ndds.nddsgen.Main Foo.idl line 11:1 member
type 'dl::test' not found
```

The workaround for this issue is to prepend an underscore character ('_') to the idl module name.

[RTI Issue ID CODEGENII-661]

6.8 Examples and Generated Code for Visual Studio 2017 and later may not Compile (Error MSB8036)

The examples provided with *Connex DDS* and the code generated for Visual Studio 2017 and later will not compile out of the box if the Windows SDK version installed is not a specific number like 10.0.15063.0. If that happens, you will see the compilation error MSB8036. To compile these projects, select an installed version of Windows SDK from the Project menu -> Retarget solution.

Another option is to set the environment variable `RTI_VS_WINDOWS_TARGET_PLATFORM_VERSION` to the SDK version number. For example, set `RTI_VS_WINDOWS_TARGET_PLATFORM_VERSION` to 10.0.16299.0. (Note: the environment variable will not work if you have already retargeted the project via the Project menu.)

For further details, see the Windows chapter of the *RTI Connex DDS Core Libraries Platform Notes*.

[RTI Issue ID CODEGENII-800]

6.9 Invalid XSD File from an IDL/XML File if Input File Contains a Range Annotation inside a Structure and a typedef of that Structure

Code Generator generates an invalid XSD file from an IDL/XML file if the input file contains a range annotation (`@min`, `@max`, `@range`) inside a structure (`struct/valuetype/union`) and a typedef of that structure

For example, consider the following IDL file:

```
module M1 {
    struct VT1 {
        @min(0)
        int32 vt1_m1;
    };
};

typedef M1::VT1 myVT1;
```

This IDL file generates the following XSD file, which cannot be validated because the `myVT1` complexType contains the same elements as its base `M1.VT1`, and that's not compliant with the XSD grammar:

```
<xsd:schema ...>
  <xsd:complexType name= "M1.VT1">
    <xsd:sequence>
      <xsd:element name="vt1_m1" minOccurs="1" maxOccurs="1">
        <xsd:simpleType>
          <xsd:restriction base="xsd:int">
            <xsd:minInclusive value="0"/>
          </xsd:restriction>
        </xsd:simpleType>
      </xsd:element>
    </xsd:sequence>
  </xsd:complexType>
  <xsd:complexType name="myVT1" base="M1.VT1">
    <xsd:sequence>
      <xsd:element name="vt1_m1" minOccurs="1" maxOccurs="1">
        <xsd:simpleType>
          <xsd:restriction base="xsd:int">
            <xsd:minInclusive value="0"/>
          </xsd:restriction>
        </xsd:simpleType>
      </xsd:element>
    </xsd:sequence>
  </xsd:complexType>
</xsd:schema>
```

```
        </xsd:simpleType>
        </xsd:element>
</xsd:sequence>
</xsd:complexType>
<!-- @struct true -->
<xsd:complexType name="myVT1">
  <xsd:complexContent>
    <xsd:restriction base="tns:M1.VT1">
      <xsd:sequence>
        <xsd:element name="vt1_m1" minOccurs="1" maxOccurs="1">
          <xsd:simpleType>
            <xsd:restriction base="xsd:int">
              <xsd:minInclusive value="0"/>
            </xsd:restriction>
          </xsd:simpleType>
        </xsd:element>
      </xsd:sequence>
    </xsd:restriction>
  </xsd:complexContent>
</xsd:complexType>
</xsd:schema>
```

If you try to use the generated XSD file, *Code Generator* will fail to validate the XSD file and throw one of the following errors:

```
ERROR com.rti.ndds.nddsgen.xml.XSDParser File couldn't be validated
ERROR com.rti.ndds.nddsgen.xml.XSDParser file:<...> Line: 24 Column: 33;rcase-Recurse.2: There
is not a complete functional mapping between the particles.
```

```
ERROR com.rti.ndds.nddsgen.xml.XSDParser File couldn't be validated
ERROR com.rti.ndds.nddsgen.xml.XSDParser file://<...> Line: 16 Column: 33;rcase-
NameAndTypeOK.7: The type of element 'vt1_m1', 'null', is not derived from the type of the base
element, 'null'.particles.
```

The workaround for this issue is to disable XSD validation in *Code Generator* by enabling the option `-disableXSDValidation`.

Note: If the structure doesn't contain any range annotations, the generated XSD file will be validated.

[RTI Issue ID CODEGENII-1217]

Chapter 7 Limitations

7.1 XSD Limitation: Struct with Inheritance can't have Member with Same Name as a Member in Parent

In an IDL file, it is possible for a struct with inheritance to have a member with the same name as a member of its parent, for example:

```
struct MutableV1Struct {
    string m2; //@key
}; //@Extensibility MUTABLE_EXTENSIBILITY

struct MutableV3Struct : MutableV1Struct {
    long m2;
}; //@Extensibility MUTABLE_EXTENSIBILITY
```

The translation of that to XSD would generate invalid XSD because it does not allow having two members with the same name. You would see the following error message:

"Elements with the same name and same scope must have same type"

Example invalid XSD:

```
<xsd:complexType name="XTypes.MutableV1Struct">
  <xsd:sequence>
    <xsd:element name="m2" minOccurs="1" maxOccurs="1"
      type="xsd:string"/>
    <!-- @key true -->
  </xsd:sequence>
</xsd:complexType>

<!-- @extensibility MUTABLE_EXTENSIBILITY -->
<xsd:complexType name="XTypes.MutableV3Struct">
  <xsd:complexContent>
    <xsd:extension base="tns:XTypes.MutableV1Struct">
      <xsd:sequence>
        <xsd:element name="m2" minOccurs="1"
          maxOccurs="1" type="xsd:int"/>
      </xsd:sequence>
    </xsd:extension>
  </xsd:complexContent>
</xsd:complexType>
```

```

    </xsd:sequence>
  </xsd:extension>
</xsd:complexContent>
</xsd:complexType>

```

If you need to generate code from invalid XSD such as seen above, you can run *rtiddsgen* with the **-disableXSDValidation** option to skip the validation step.

[RTI Issue ID CODEGENII-490]

7.2 Generated Code for Nested Modules in Ada May Not Compile

Code Generator follows the Object Management Group (OMG) IDL-to-Ada specification in order to map modules:

Top level modules (i.e., those not enclosed by other modules) shall be mapped to child packages of the subsystem package, if a subsystem is specified, or root library packages otherwise. Modules nested within other modules or within subsystems shall be mapped to child packages of the corresponding package for the enclosing module or subsystem. The name of the generated package shall be mapped from the module name.

The generated code produced by following this specification does not compile when referencing elements from a nested module within the top-level module, as shown in the following example:

```

module Outer
{
  module Inner
  {
    struct Structure
    {
      long id;
    };
  };

  struct Objects
  {
    Inner::Structure nest;
  };
};

```

This failure to compile happens because Ada does not allow a parent package to reference definitions in child packages.

[RTI Issue ID CODEGENII-813]

Chapter 8 Third-Party Licenses

Portions of *RTI Code Generator* were developed using:

- Apache log4j™ from the Apache Software Foundation (<http://logging.apache.org/log4j/>)
- Apache Velocity™ from the Apache Software Foundation (<http://velocity.apache.org/>)
- ANTLR v3 (<http://www.antlr3.org/>)

Additional information about Third-Party Content contained in the RTI product suite can be found in **RTI_ConnextDDS_3rdPartySoftware_Tools_Services.pdf**.

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