RTI Ada Language Support

Platform Notes

Version 6.1.2
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1 Platform Notes

This document provides platform-specific instructions on how to compile, link, and run applications built with RTI® Ada Language Support.

Ada Language Support is built on top of the RTI Connext® DDS C API. This document supplements the RTI Connext DDS Core Libraries Platform Notes.
2 Installation

As with any target bundle, Ada Language Support must be installed after you’ve installed a host bundle of Connext DDS.

Use the `<NDDSHOME>/bin/rtipkginstall` utility (where NDDSHOME is where you installed the host bundle, such as `/home/user/rti_connext_dds-<version>` for non-root users, or `/opt/rti_connext_dds-<version>` for root users). The package installer is also available in RTI Launcher. See the instructions in "Installing Connext DDS," in Before You Get Started, in the RTI Connext DDS Getting Started Guide for installing a target bundle.

Note: Before you can compile Ada applications, you will need to install a target bundle for the supported architecture (x64Linux3gcc4.8.2). This is a separate package file, not part of Ada Language Support.

After installing the Ada support package, you can use `rtiddgen` to generate Ada projects for your IDL types as follows:

```
rtiddgen -language Ada -example x64Linux3gcc4.8.2 HelloWorld.idl
```

Note: An Ada source package is also available: `rti_ada_language_support-6.1.0-src.tar.gz`.

See the generated README for instructions.
3 Supported Platforms

Ada Language Support provides the libraries required to build Connext DDS Ada applications for the following platforms when using AdaCore GNAT Pro 18.2 (http://www.adacore.com):

Table 3.1 Supported Platforms for Ada Language Support

<table>
<thead>
<tr>
<th>Operating System</th>
<th>CPU</th>
<th>Compiler</th>
<th>RTI Architecture Abbreviation</th>
</tr>
</thead>
<tbody>
<tr>
<td>CentOS 7.0</td>
<td></td>
<td>gcc 4.8.2</td>
<td>x64Linux3gcc4.8.2</td>
</tr>
<tr>
<td>Red Hat Enterprise Linux 7.0, 7.3, 7.5, 7.6</td>
<td>x64</td>
<td>gcc 4.8.2</td>
<td></td>
</tr>
<tr>
<td>Ubuntu 14.04 LTS</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

See 4 Required Compilers on page 4 for important information regarding the required Adacore GNAT compiler.

Since the Ada API libraries use the Connext DDS C API libraries, you should also refer to the basic Linux platform information applicable to the C programming language and system requirements for Red Hat Enterprise Linux 7 described in the RTI Connext DDS Core Libraries Platform Notes.

This document assumes that the platform has been set up to run Connext DDS for the C programming language and includes only additional information required for using the Ada programming language.
4 Required Compilers

The required Ada compilers are GNAT Pro 18.2 and GPRbuild Pro 18.2. The code generated by 
*RTI Code Generator (rtiddsgen)* for custom types consists of both Ada and C code.

The Ada source package (*rti_ada_language_support-6.1.0-src.tar.gz*) can be compiled with 
GNAT Pro version 18.2 - 21.1.

4.1 Ada Language Version

*Ada Language Support* has been written using the Ada 2012 version of the language. This is the 
default mode for GNAT Pro 18.2. Since Ada 2012 is almost completely upwards compatible with 
Ada 2005, programs based on Ada 2005 should compile without issues. Note: You may still build 
your application source in Ada 2005 compatibility mode (using -gnat05 or -gnat2005).
5 Required System Libraries and Connext DDS Core Libraries

Once GNAT is installed on the development machine, you can use the gprbuild compiler to build your Ada applications with Ada Language Support. The gprbuild compiler uses project files to get information about source code directories and files, source code languages, compiler and linker flags, and other dependent libraries and Ada projects. Sample project files are included in Ada Language Support to help you build your Ada library or application with various library configurations.

To include Ada Language Support in your Ada application, the following Connext DDS API Ada project files (in $NDDSHOME/lib/gnat/) must be included in your Ada application project file: dds.gpr and dds-ada.gpr.¹ To do so, use the Ada "with" clause as follows:

```ada
with "dds.gpr";
with "dds-ada.gpr";
```

These API Ada project files use the NDDSHOME environment variable and three additional external project variables: OS, RTIDDS_LIBRARY_TYPE, and RTIDDS_BUILD. These variables can either be set up in your environment, or by using the -X option when calling gprbuild.

Possible values for these variables are:

- **OS**: Can be Linux, Windows_NT, or unix. (Default: unix)
- **RTIDDS_LIBRARY_TYPE**: Either static (statically links the Connext DDS Core Libraries into the application’s executable or library) or relocatable (dynamically links the Connext DDS Core Libraries with the application or library). (Default: static)

¹Two other project files are provided (dds-libnddsada.gpr and dds-libnddsc.gpr); they are no longer needed but are provided for backward compatibility.
- **RTIDDS_BUILD**: Either *release* or *debug*. (The *debug* option will include debugging information). (Default: *release*)

**Note**: All possible values for these variables can be found in the API Ada project file, `$NDDSHOME/lib/gnat/dds.gpr`.

The *gprbuild* compiler uses an environment variable called `ADA_PROJECT_PATH`, to specify Ada project file paths. `$NDDSHOME/lib/gnat/` must be added to the `ADA_PROJECT_PATH` environment variable. These project files use another Ada project file, `dds-core.gpr`, found in the same path, as well as the specification (header) files of the API for Ada found in `$NDDSHOME/include/ndds/dds_ada/`. You do not need to add these files/patterns to an environment variable since their locations and names are already specified in the provided API Ada project files.

The libraries required by GNAT to compile an Ada application (used on a development machine) and run an Ada application (used on both development and deployment machines) can be found in the GNAT documentation. Follow those instructions to set up a development and a deployment machine.

The *Ada Language Support* libraries are located in `$NDDSHOME/lib/<architecture>`. Their ALI files are in `$NDDSHOME/lib/<architecture>/ali`. (Where `<architecture>` is a supported architecture from 3 Supported Platforms on page 3, such as x64Linux3gcc4.8.2).

### Table 5.1 Libraries

<table>
<thead>
<tr>
<th>Build Type</th>
<th>Library Filenames</th>
</tr>
</thead>
<tbody>
<tr>
<td>Static Release</td>
<td>librtiddsadaz.a</td>
</tr>
<tr>
<td></td>
<td>libnddscz.a</td>
</tr>
<tr>
<td></td>
<td>libnddscorez.a</td>
</tr>
<tr>
<td>Static Debug</td>
<td>librtiddsadazd.a</td>
</tr>
<tr>
<td></td>
<td>libnddsczd.a</td>
</tr>
<tr>
<td></td>
<td>libnddscorezd.a</td>
</tr>
<tr>
<td>Dynamic Release</td>
<td>librtiddsada.so</td>
</tr>
<tr>
<td></td>
<td>libnddsc.so</td>
</tr>
<tr>
<td></td>
<td>libnddscore.so</td>
</tr>
<tr>
<td>Dynamic Debug</td>
<td>librtiddsadad.so</td>
</tr>
<tr>
<td></td>
<td>libnddscd.so</td>
</tr>
<tr>
<td></td>
<td>libnddscored.so</td>
</tr>
</tbody>
</table>

If you are using the dynamic version of the library, you must add its paths to the `LD_LIBRARY_PATH` environment variable on the deployment machine.
6 Required Compiler and Linker Flags

The flags required by the Ada compiler and linker, and its C compiler, are defined in the provided Connext DDS API for Ada project file and the provided Ada specification file $NDDSHOME/include/ndds/dds_ada/dds-linker_options__Linux.ads.

The compiler and linker flags are already configured in the provided Ada project files (64-bit is assumed in the compiler flag). The gprbuild compiler will use the configuration corresponding to the desired build type, indicated by Ada project variables provided either as command-line parameters or environment variables to gprbuild. These external variables (OS, RTIDDS_LIBRARY_TYPE, and RTIDDS_BUILD) are described in 5 Required System Libraries and Connext DDS Core Libraries on page 5. These variables can be specified using the -X switch when calling gprbuild to build an Ada application that uses the provided Connext DDS API project files for Ada.

For example, if a Linux Ada application is intended to use the dynamic debug version of the Connext DDS API for Ada library on a 64-bit single processor architecture, the Ada application project file must include the Connext DDS API for Ada library project files as described in 5 Required System Libraries and Connext DDS Core Libraries on page 5 and call gprbuild in the following way:

```
gprbuild -p -P application.gpr -XOS=Linux -XRTIDDS_BUILD=debug -XRTIDDS_LIBRARY_TYPE=relocatable
```

This will instruct gprbuild to use the dynamic debug version of the library for Ada Language Support, including the necessary compiler and linker flags, on a Linux platform running on a single 64-bit processor architecture.
7 Required Environment Variables for Building Applications

The Connext DDS API for Ada project files need the NDDSHOME environment variable to locate library, specification, and header files when building an Ada application. This variable is not needed to run such applications.
8 How the Ada Language Support Libraries were Built

Table 8.1 Library-Creation Details provides details on how the libraries for Ada Language Support were built. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

**Table 8.1 Library-Creation Details**

<table>
<thead>
<tr>
<th>RTI Architecture</th>
<th>Library Format</th>
<th>Language</th>
<th>Compiler Flags Used by RTI</th>
</tr>
</thead>
<tbody>
<tr>
<td>x64Linux3gcc4.8.2</td>
<td>Static Release</td>
<td>Ada</td>
<td>-gnatf -gnatQ -gntq -gnat12 -gnatyM2048 -g -fno-strict-aliasing -fPIC -gnta -fcallgraph-info=su -fstack-usage -fstack-check -gnaty3aAbcefhiknprstx -O2 -ffunction-sections -fdata-sections</td>
</tr>
<tr>
<td></td>
<td>Static Debug</td>
<td>Ada</td>
<td>-gnatf -gnatQ -gntq -gnat12 -gnatyM2048 -g -fno-strict-aliasing -fPIC -gnta -fcallgraph-info=su -fstack-usage -fstack-check -gnaty3aAbcefhiknprstx -O0 -ffunction-sections -fdata-sections</td>
</tr>
<tr>
<td></td>
<td>Dynamic Debug</td>
<td>Ada</td>
<td>-gnatf -gnatQ -gntq -gnat12 -gnatyM2048 -g -fno-strict-aliasing -fPIC -gnta -fcallgraph-info=su -fstack-usage -fstack-check -gnaty3aAbcefhiknprstx -O0</td>
</tr>
<tr>
<td></td>
<td></td>
<td>C</td>
<td>-DRTI_UNIX-DRTI_64BIT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>C</td>
<td>-DRTI_UNIX-DRTI_64BIT -g</td>
</tr>
</tbody>
</table>